

MANEUVERING AND VIBRATION CONTROL OF FLEXIBLE SPACECRAFT*

by

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EQUATIONS OF MOTION

Position and Velocity of Point S: $\tilde{\mathbf{R}}_S = \tilde{\mathbf{R}} + \tilde{\mathbf{r}}, \dot{\tilde{\mathbf{R}}}_S = \dot{\tilde{\mathbf{R}}} + \tilde{\boldsymbol{\omega}} \times \tilde{\mathbf{r}}$

Position and Velocity of Point A: $\tilde{\mathbf{R}}_A = \tilde{\mathbf{R}} + \tilde{\mathbf{a}} + \tilde{\mathbf{u}}, \dot{\tilde{\mathbf{R}}}_A = \dot{\tilde{\mathbf{R}}} + \tilde{\boldsymbol{\omega}} \times (\tilde{\mathbf{a}} + \tilde{\mathbf{u}}) + \dot{\tilde{\mathbf{u}}}$

$\tilde{\mathbf{R}}, \tilde{\boldsymbol{\omega}}$ = translational and angular velocities of frame $x_0y_0z_0$

$\tilde{\mathbf{u}} = \phi \mathbf{g}$ = elastic displacement vector

Lagrange's Equations: $\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{\tilde{\mathbf{R}}}} \right) + \frac{\partial V}{\partial \tilde{\mathbf{R}}} = \mathbf{C}^T \mathbf{F}, \frac{d}{dt} \left(\frac{\partial T}{\partial \dot{\tilde{\boldsymbol{\alpha}}}} \right) - \frac{\partial T}{\partial \tilde{\boldsymbol{\alpha}}} + \frac{\partial V}{\partial \tilde{\boldsymbol{\alpha}}} = \mathbf{D}^T \mathbf{M}$

$$\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{\tilde{\mathbf{g}}}} \right) - \frac{\partial T}{\partial \tilde{\mathbf{g}}} + \frac{\partial V}{\partial \tilde{\mathbf{g}}} = \mathbf{Q}$$

\mathbf{C} = transformation matrix from XYZ to $x_0y_0z_0$

\mathbf{D} = matrix of Euler's angles $\alpha_1, \alpha_2, \alpha_3$ ($\dot{\tilde{\boldsymbol{\omega}}} = \mathbf{D}(\tilde{\boldsymbol{\alpha}})\dot{\tilde{\boldsymbol{\alpha}}}$)

CONTROL STRATEGY

Rigid-body motions are relatively large.

Elastic deformations are relatively small.

∴ Design a maneuver strategy as if the structure were rigid.

Then, design feedback control to suppress elastic deformations and deviations from the rigid-body maneuver.

Use a perturbation approach to separate the zero-order terms (rigid-body maneuver) from the first-order terms (elastic vibration and deviations from the rigid-body maneuver).

PERTURBATION METHOD

First-Order Perturbation: $\tilde{R} = \tilde{R}_0 + \tilde{R}_1$, $\tilde{\alpha} = \tilde{\alpha}_0 + \tilde{\alpha}_1$

Perturbed Angular Velocity Vector: $\tilde{\omega} = \tilde{\omega}_0 + \tilde{\omega}_1$, $\tilde{\omega}_1 = \tilde{\omega}_0^T \dot{\tilde{\beta}} + \dot{\tilde{\beta}}$

$\tilde{\beta}$ = small angular deflection vector expressed in $x_0 y_0 z_0$ components

Zero-Order Equations (Rigid Structure):

$$m\ddot{\tilde{R}}_0 + C_0^T \dot{\tilde{S}}_0 \dot{\tilde{\omega}}_0 + C_0^T \tilde{S}_0 \tilde{\omega}_0 + \frac{Gm_e}{|\tilde{R}_0|^3} [m\tilde{R}_0 + (I - 3\hat{\tilde{R}}_0 \hat{\tilde{R}}_0^T) C_0^T \tilde{S}_0] = C_0^T F_0$$

$$\tilde{S}_0^T C_0 \ddot{\tilde{R}}_0 + \frac{Gm_e}{|\tilde{R}_0|^3} \tilde{S}_0^T C_0 \tilde{R}_0 + I_0 \dot{\tilde{\omega}}_0 + \tilde{\omega}_0^T I_0 \tilde{\omega}_0 = M_0$$

First-Order Perturbation Equation: $M\ddot{\tilde{x}} + G\dot{\tilde{x}} + (K_S + K_{NS})\tilde{x} = F^*$

$\tilde{x} = [\tilde{R}_1^T \quad \tilde{\beta}^T \quad \tilde{q}^T]^T$ = perturbation vector

$F^* = [\tilde{F}_1^T \quad M_1^T \quad Q_0^T + Q_1^T]^T$ = perturbing force vector

RIGID-BODY MANEUVER

Rigid-body maneuver is designed independently of vibration control.

Strategy: single-axis, minimum-time maneuver.

Maneuver Force Distribution Producing Rigid-Body Motion Only:

$$F_1(p,t) = x(p)m(p)\ddot{\theta}^2(t)$$

$$F_2(p,t) = -z(p)m(p)\ddot{\theta}(t)$$

$$F_3(p,t) = y(p)m(p)\ddot{\theta}(t)$$

$\theta(t)$ = desired angular motion

$m(p)$ = mass density

$x(p)$, $y(p)$, $z(p)$ = coordinates of p relative to center of rotation

QUASI-MODAL EQUATIONS

Coordinate Transformation: $\tilde{x}(t) = X\tilde{u}(t)$

X = rectangular matrix of lower premaneuver eigenvectors

Quasi-Modal Equations: $\ddot{\tilde{u}}(t) + \bar{G}(t)\dot{\tilde{u}}(t) + [\Lambda + \bar{K}(t)]\tilde{u}(t) = \tilde{f}(t)$

$\tilde{u}(t)$ = vector of quasi-modal coordinates

$\tilde{f}(t) = X^T \tilde{F}^*(t)$ = vector of quasi-modal forces

$\bar{G}(t) = X^T G(t) X$ = reduced-order gyroscopic matrix

$\Lambda = X^T K_0 X$ = matrix of premaneuver eigenvalues

$\bar{K}(t) = X^T K_t(t) X$ = reduced-order stiffness matrix

As maneuver velocity decreases, time-varying terms decrease and equations approach an uncoupled form.

VIBRATION CONTROL

Modal Equations: $\ddot{u}_r(t) + \omega_r^2 u_r(t) = f_r(t) + f_{dr}(t)$

$f_r(t)$ = modal control force

$f_{dr}(t)$ = modal disturbance and maneuver control force (to be neglected)

Actuator Dynamics: $\dot{\tilde{F}}(t) = a\tilde{F}(t) + b\tilde{F}_c(t)$

$\tilde{F}_c(t)$ = command force vector

Modal Actuator Dynamics: $\dot{f}_r(t) = af_r(t) + bf_{cr}(t)$

Modal State Equations: $\dot{\tilde{z}}_r(t) = A_r \tilde{z}_r(t) + b\tilde{f}_{cr}(t)$

$$\tilde{z}_r = [u_r \quad \dot{u}_r \quad \ddot{u}_r]^T, \quad \tilde{b} = [0 \ 0 \ b]^T \quad A_r = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ a\omega_r^2 & -\omega_r^2 & a \end{bmatrix}$$

VIBRATION CONTROL (CONT'D)

i. Optimal Control. Performance Index: $J = \sum_{r=1}^{\infty} \int_0^{\infty} (\tilde{z}_r^T Q_r \tilde{z}_r + R_r \dot{f}_r^2) dt$

$$Q_r = \text{diag} [q_r \ 1 \ 1]$$

Feedback Control Law: $\ddot{f}_{cr} = -\frac{1}{R_r} \tilde{z}_r^T K_r \tilde{z}_r = -g_{r1} \dot{u}_r - g_{r2} \dot{u}_r - g_{r3} \ddot{u}_r$

$K_r = 3 \times 3$ symmetric matrix satisfying steady-state matrix Riccati equation.

Modal Gains: $g_{r1} = b k_{r13}/R_r$, $g_{r2} = b k_{r23}/R_r$, $g_{r3} = b k_{r33}/R_r$

ii. Pole Allocation: Closed-Loop Poles:

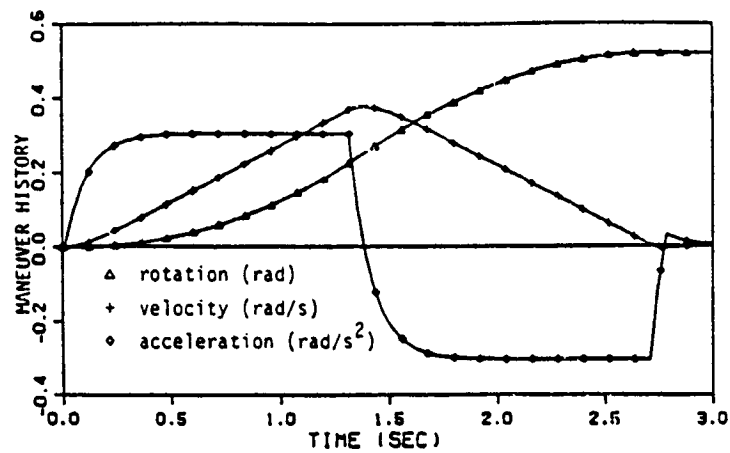
$$s_{r1} = \alpha_r + i\beta_r, s_{r2} = \alpha_r + i\beta_r, s_{r3} = \gamma_r$$

Modal Gains: $g_{r1} = \frac{1}{b} [\omega_r^2 - \gamma_r(\alpha_r^2 + \beta_r^2)]$,

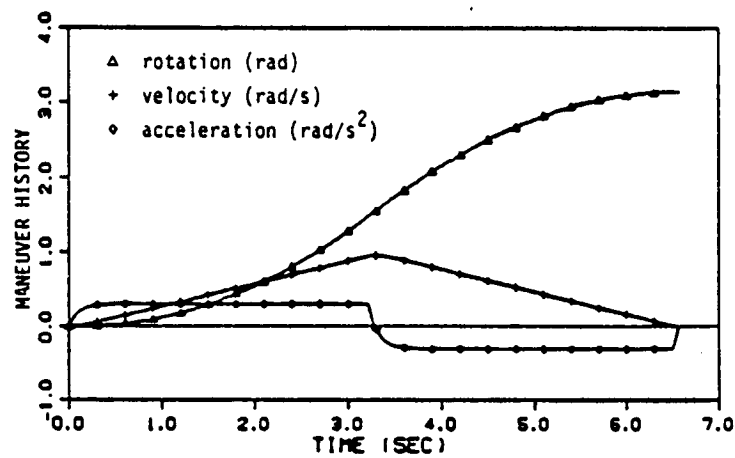
$$g_{r2} = \frac{1}{b} [2\gamma_r\alpha_r + \alpha_r^2 + \beta_r^2 - \omega_r^2], g_{r3} = \frac{1}{b} (a - 2\alpha_r - \gamma_r)$$

iii. Direct Feedback Control: $\ddot{f}_C = -M(g_1 \ddot{x} + g_2 \dot{x} + g_3 x)$

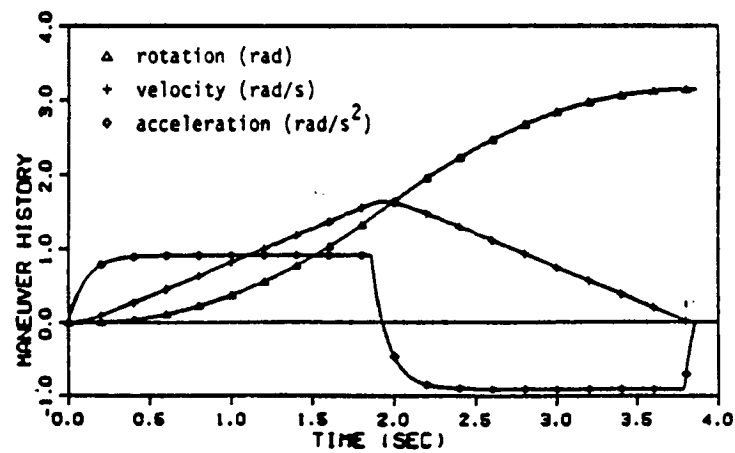
Gains for Uniform Damping: $g_1 = -a\alpha^2/b$, $g_2 = (2a\alpha + a^2)/b$, $g_3 = -2\alpha/b$



a) 30° roll, $M_{\max} = 20$ ft-lb.



b) 180° roll, $M_{\max} = 20$ ft-lb.



c) 180° roll, $M_{\max} = 60$ ft-lb.

Figure 3. Comparison of Maneuver Strategies

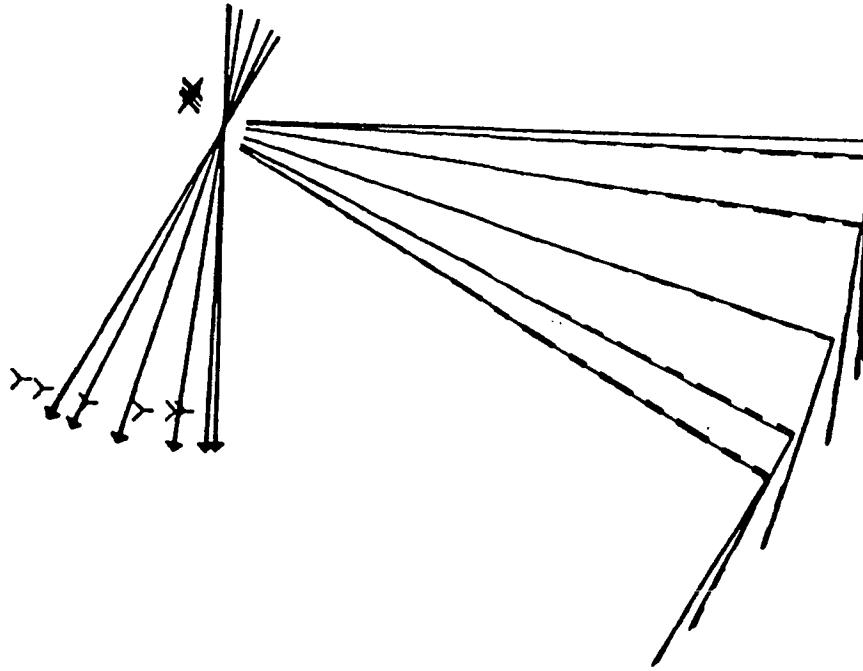


Figure 6. Time-Lapse Plot of 30° Roll Maneuver
(Uniform Damping Using 10 Actuators)

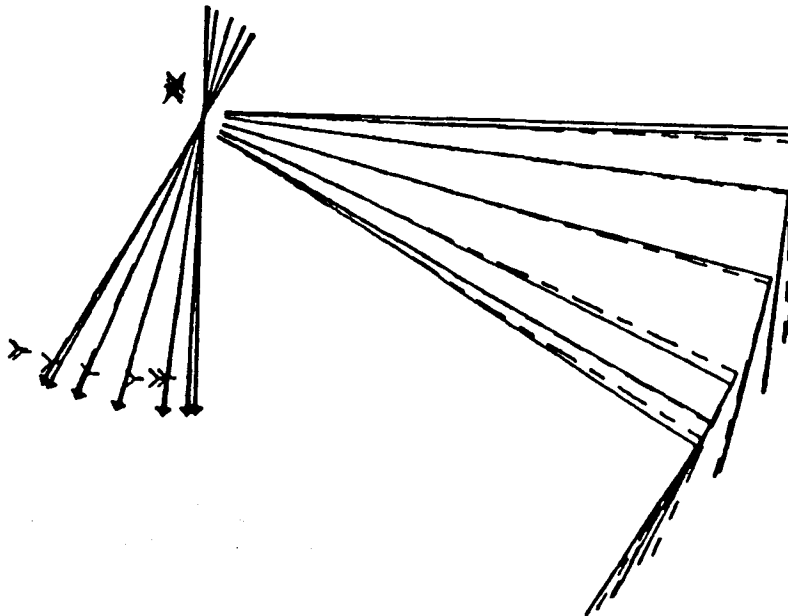
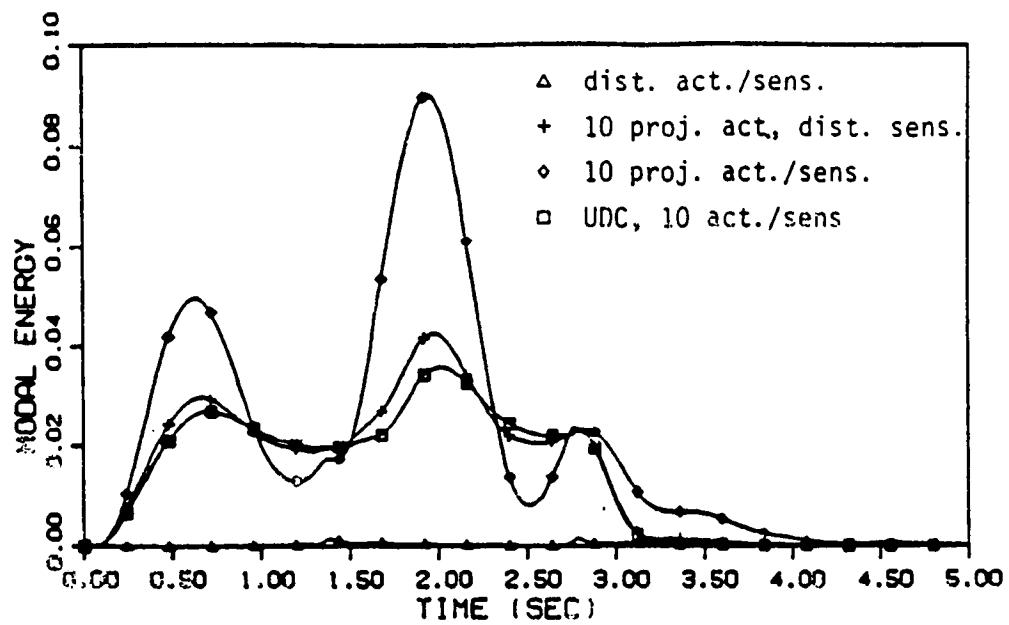
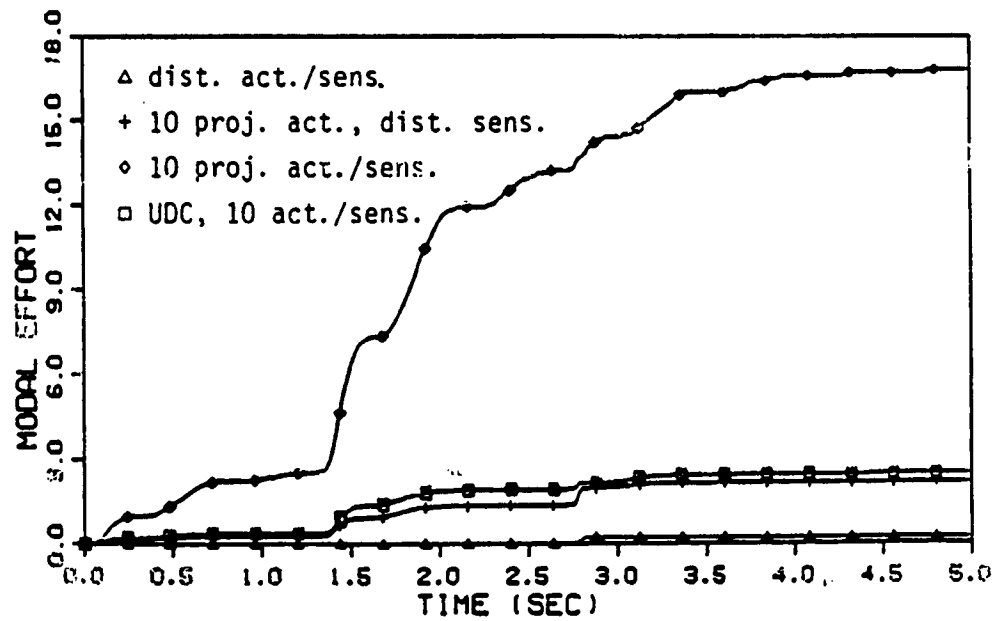


Figure 5. Time-Lapse Plot of 30° Roll Maneuver
(No Vibration Control)

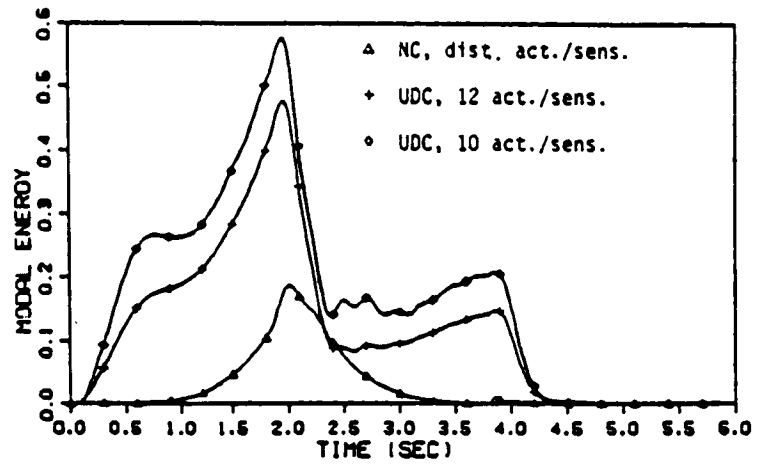


a) Energy

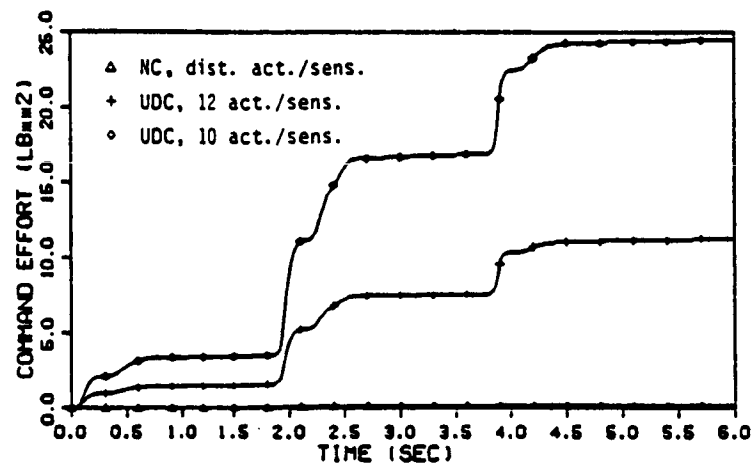


b) Effort

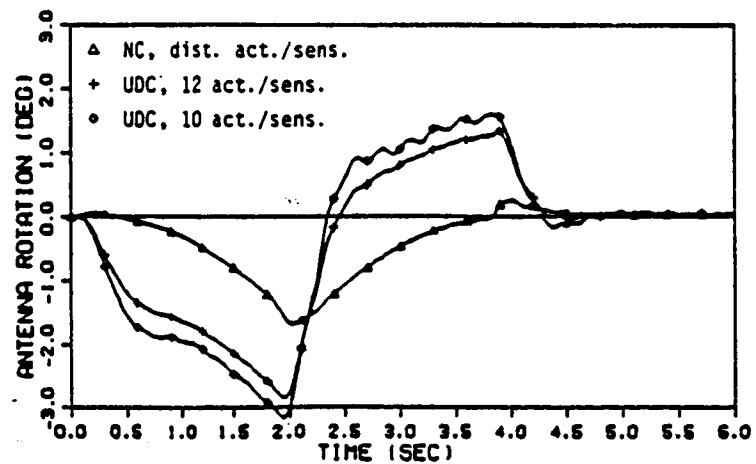
Figure 7. Comparison of Various Vibration Control Implementation Procedures for 30° Roll Maneuver



a) Energy



b) Effort



c) Antenna hub rotation in x_0 direction

Figure 12. Implementation of 180° Maneuver with Various Numbers of Actuators